



- **Highway 5 Cell Tower**

-Tracy Gill

Randy made a motion to add to the agenda, second by Kevin. Primary issue with this cell tower to warrant a full Board vote is that the cell tower is eighty-two (82) feet from the pavement of Highway 5 and the ordinance states the tower should be back as far as the height of the tower plus twenty (20) feet which would leave them two hundred and seventeen (217) feet short of this requirement. Since approving this would be granting a variance to the ordinance, full Board approval will be required. Mr. Gill states that while it is short to the street, but the ordinance allows for what we call a fall zone and they have submitted a letter that the engineers have done that specifies the fall zone for this tower would be sixty-five (65) feet and there is also a fifteen (15) foot elevation change as well. The Board has received a signed letter from the closest residence within the setback of the tower (229 foot from tower). Clay also sent this to the Highway Department since it is a state highway and they stated since it was not in the highway right of way they had no comment or requirement. Randy asked what the wind load where it will crumple and it is ninety (90) with no ice and thirty (30) with an inch of ice with 3 second gust. Motion by Eric to approve and grant variance due to the fact that there is a fall zone letter that states that the fall zone is sixty-five feet, it is a self-support tower and not a guy tower, and there is a signed letter from the home owner whose residence is two hundred and twenty-nine (229) feet from the tower and the Highway Department has no concerns, second by Kevin and approved by all.

OLD BUSINESS

OPEN DISCUSSION

Gentleman asked about requirements if he were to extend on an existing mobile home park, what exactly the Board would want to see as far as plans. Be able to see access, fire department turn around, utilities, etc.

MEETING ADJOURNMENT

- Randy made a motion to adjourn, second by Kevin and approved by all. Adjourn 6:00 pm.